



QUEENSLAND SPRINT ORIENTEERING CHAMPIONSHIPS 2022

Venue: Forest Lake State High School and St Johns College, Forest Lake



Date: Saturday, 17th September 2022. Starts from 1:00pm.

Map: Forest Lake State High School (1:3000)

Orienteering Queensland and Queensland Cyclones wish to express our sincere appreciation to both Forest Lake State High School and St John's Anglican College for their willingness to allow us to use their campuses for the Queensland Sprint Championships and for facilitating access for course planning and mapping.

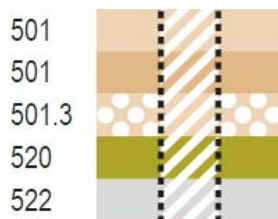
Terrain: Complex multi-level school campuses with some elevation change across the map.

Classes/courses: The following courses/classes will be offered (course details are preliminary only). Courses have been set for 12-15 minute winning times for all courses.

	Classes - Men	Classes Women	Open Classes	Distance (km)	Climb (m)	No. Controls (approx.)	Winning Time
Hard 1	M21, M20			3.13	45	28	12-15mins
Hard 2	M35, M16, M45	W21, W20		2.74	35	25	12-15mins
Hard 3	M55, M65	W16, W35, W45, W55		2.11	30	20	12-15mins
Hard 4	M75	W65		1.69	25	16	12-15mins
Hard 5	M85	W75, W85		1.10	20	15	12-15mins
Moderate	M14	W14	Open Mod	1.87	25	20	12-15mins
Easy	M12	W12	Open Easy	1.3	20	12	12-15mins
Very Easy	M10	W10	M/W10N, Open Very Easy	0.9	10	11	12-15mins

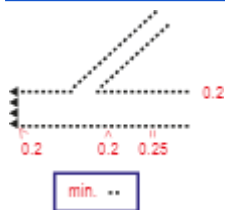
Map Notes: The existing Forest Lake State High School Map has been recently fully updated and extended to include a full survey of St John’s Anglican College. The latest map has been fully updated to the most recent ISSprOM 2019 mapping standards. Thanks to Mark Roberts for a massive effort to prepare a high-quality sprint map of a technical area in a short timeframe! As a result of the new ISSprOM 2019 mapping standards there will be several map symbols that competitors may not have previously seen. A detailed set of map notes will be provided in Bulletin 2.

Specifically, competitors should be familiar with the new Symbols:



512.3 - Area Passable at Two Levels.

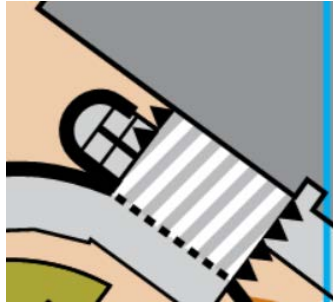
<https://omapwiki.orienteering.sport/symbols/512-3-area-passable-at-two-levels/>



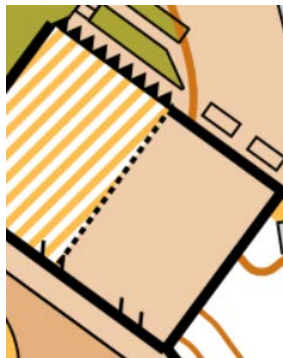
512.2 - Underpass or Tunnel

<https://omapwiki.orienteering.sport/symbols/512-2-underpass-or-tunnel/>

Passable building at two levels with staircase between the two levels



Open area on top level. Partially accessible underneath.



Overpass (crossable underneath). Overpass can be accessed via stairs.



Staircase which is partially accessible underneath (running level is ground level so balcony above is not mapped)



There is an **uncrossable fence** which divides the campuses which will **only be crossable at specific locations**.

Competitors should not cross this fence except where gates/crossing points have been mapped as passable or by using the crossing point symbol. Gates which are mapped as uncrossable should not be used as crossing points.

Standard out of bounds areas (e.g. garden beds, impassable buildings and walls) should not be entered/crossed. These are not always marked in the terrain with tape etc. It is competitors responsibility not to cross any mapped out of bounds areas. In some locations, the following symbol marks where there is a **change in the mapped running level and this will be marked in the terrain with tape across the level which is terminating**.

There are also small areas where tapes are put in the terrain that are NOT shown on the map, to prevent competitors running on unmapped double level areas and to funnel competitors to the mapped section. Don't be alarmed if you see these, all you need to know is don't run through the tapes!



All runners should read the information about double-level mapping. H5 and E courses avoid all areas of multi-level. VE crosses underneath a bridge (mapped as double level), but they remain entirely on the lower level and the visibility is very good so they should be able to see

where to go with no problems. The moderate course has one small area of double level mapping, which is a good challenge and experience.

Entries: Entries are online via Eventor. Please pre-pay online. There will be no entries on the day. Entries close Wednesday, 14th September.

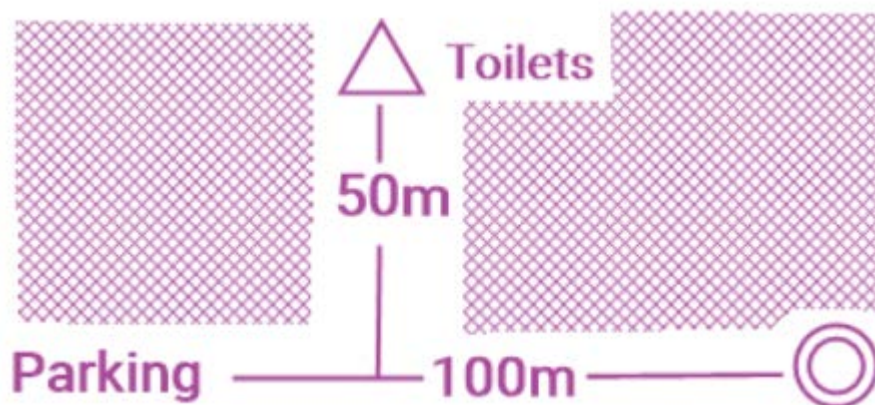
SI Air: SI Air punching will be used for all controls. SIAC cards can be hired upon entry (\$4).

Directions to Arena: Parking in the Forest Lake State High School carpark accessed from High St only.

<https://www.google.com/maps/@-27.6245893,152.9719052,210m/data=!3m1!1e3>

Route to arena will be marked (approx 100m from parking). There is some shade at the arena, recommended to BYO seating as it will have a great vantage point to watch runners pass close by the arena mid-course and at the finish! Toilets are located adjacent to the start and accessed via the marked route to the parking/start only.

Warm up on the route between parking/arena and/or external streets.



Enquiries: Email: Riley de Jong, performance@oq.asn.au. Enquiries on day of event should be made at Registration tent.

Start Times: Will be posted on Eventor before the day of the event. Starts at 1 minute intervals. Please send any requests for early/late/split start times to performance@oq.asn.au by Wednesday, 14th September 23:59pm.

M/W10 N Courses - Shadowing is permitted only on this course. Entrants may start at any vacant time during the start window but “shadows” must have completed their course first. Report to the “Late Start” official at the start. Shadowed runners will use a punch start so will not need to start at published start time.

Late Starts Competitors who miss their allotted start time on any day should report to the pre-start officials who will direct them to the Late Start Official. They will be started at the end of their course block.

TECHNICAL INFORMATION

Competition Rules The competition rules of Orienteering Australia shall apply to all of the Carnival events. In particular, competitors are reminded that controls must be visited in the order shown on the course and that talking to, collaborating with, or distracting other competitors during the competition is not permitted.

GPS Devices Competitors are reminded that you may not use telecommunication equipment between entering the pre-start area and reaching the finish in a race. GPS devices with no visible map display or audible signal may be carried.

Control Descriptions Individual international control descriptions for each course will be provided to competitors at the pre-start at each event with those for the Moderate, Easy and Very Easy standard courses being in English. Control descriptions will also be printed on the front of the maps. For all Hard and Moderate navigation courses, international control descriptions only, will be used on the maps. English descriptions will be provided on the maps for all Easy and Very Easy courses.

Control Stands Standard blank control flags will be suspended with an SI unit and punch. The control identification numbers will be on the top of these units. Please note that some controls will be in close proximity to others. It is the competitor's responsibility to CHECK the control number before punching.

Clear and Check It is important to remember to "clear" and "check" your SI stick prior to each event, to delete previous event information stored on it. Special "Clear" and "Check" units will be positioned at the pre-start area on each day.

SI use on the Course If an SI unit at a control malfunctions and does not "beep" or "flash" when the stick is inserted, the competitor must use the punch on the stand to mark one of the reserve boxes printed on their map. Failure to do this will result in miss-punch (MP) being recorded. If you need to use a punch at any control, please advise the Finish officials as they will need to take your map at the completion of your course.

Out-of-Bounds Areas Competitors and spectators must obey all out-of-bounds signs and keep within designated areas on both days, both near the Assembly Area and on the way to the Starts. Any competitor seen in an out-of-bounds area without the permission of officials, whether before or after their run, will be disqualified. In addition, Competitors should not cross any out of bounds areas in the Competition area as marked on the map. Out of bounds areas will not always be physically marked in the terrain.

Finish After punching the last control, each competitor must navigate to the Finish banner where there will be multiple units on stands, one of which must be punched. Your SI stick will be read to record your course details and elapsed time and a print out of your split times will be made available. If you have had to use the traditional punch boxes on your map because of a unit failure, please notify the Finish Officials so they can take your map and verify the punch marks. Maps will not be collected. In the interest of fair play, maps should not be

viewed by competitors who have not started their courses. If you are using a rental SI-stick and this is your last event, please return the SI-stick to the Finish Tent after completing the downloading process. You must report to the Finish even if you have not completed your course. If you have not finished at the course closure time, you must return to the Finish as soon as possible or a search will be mounted for you. Go to the Finish control and proceed up the Finish chute. If injury prevents you from doing this, please ensure that your return to the Assembly Area is reported to the Registration and Information Tent. The officials will pass the information on to the Finish team.

Any complaints or comments about the course should be made to officials at the Information tent. Please do not disturb the officials at the Finish.

Provisional results will be displayed on the result computer screen as soon as possible after each competitor has finished.

Any complaint shall be made in writing and lodged at the Registration tent within 15 minutes of the result being posted. A complaint is adjudicated by the organiser. The complainant shall be informed about the decision immediately. If the complainant is still dissatisfied, they may lodge a formal protest, in writing, to a jury appointed by the organiser and approved by the controller. The controller will chair the jury meeting but will not vote on the outcome. The decision of the jury will be final. There is no fee for lodging a complaint or protest. Jury In the event of a protest, a jury will be formed from suitable candidates available on the day