

TIMETABLE

In minutes (0 - 5 means 0:00 to 5:00)

| | | | |
|-----|-------|---|---------|
| 31A | Red | 1 | 18 - 40 |
| 31B | Red | | 0 - 13 |
| 31C | Red | | 15 - 16 |
| | | | |
| 34A | Red | 1 | 0 - 3 |
| 34B | Red | | 4 - 8 |
| 34C | Red | | 10 - 40 |
| | | | |
| 37A | Red | 1 | 0 - 22 |
| 37B | Red | | 24 - 25 |
| 37C | Red | | 27 - 40 |
| | | | |
| 40A | Green | 2 | 0 - 1 |
| 40B | Green | | 2 - 5 |
| 40C | Green | | 6 - 40 |
| | | | |
| 43A | Red | 1 | 0 - 17 |
| 43B | Red | | 24 - 40 |
| 43C | Red | | 19 - 21 |
| | | | |
| 46A | Blue | 3 | 0 - 1 |
| 46B | Blue | | 2 - 10 |
| 46C | Blue | | 15 - 40 |
| | | | |
| 49A | Green | 2 | 7 - 19 |
| 49B | Green | | 21 - 40 |
| 49C | Green | | 0 - 4 |
| | | | |
| 52A | Blue | 3 | 0 - 11 |
| 52B | Blue | | 16 - 30 |
| 52C | Blue | | 13 - 14 |
| | | | |
| 55A | Green | 2 | 15 - 20 |
| 55B | Green | | 24 - 40 |
| 55C | Green | | 0 - 12 |
| | | | |
| 58A | Green | 2 | 9 - 40 |
| 58B | Green | | 0 - 8 |
| | | | |
| 60A | Blue | 3 | 0 - 2 |
| 60B | Blue | | 28 - 40 |
| 60C | Blue | | 3 - 25 |
| | | | |
| 63A | Blue | 3 | 0 - 2 |
| 63B | Blue | | 3 - 30 |

RULES

- Time limit = 30 minutes**
- Start** **Mass start at 1pm**
- Points** **Red controls = 1pt**
Green controls = 2pts
Blue controls = 3pts
- Punching** **No SI Air!!!**
Punching is possible only in the 'open time' given in the Timetable.
Punching is not allowed during migration of the control station.
(SEE PENALTIES!)
- POINTS COUNT FOR ONLY ONE CONTROL OF EACH SET!**
Points for each control are counted only once, i.e. you cannot punch the same numbered control in a different place at a different time.
- Penalties**
Penalty for late finish:
2pts for each minute or part of a minute late.
Penalty for talking to or interfering with a migration marshall in any way:
DISQUALIFICATION!
- Tie breaker**
If there is a tie on points, the competitor(s) who arrived at the Finish first will determine the placings.