

BikeQuest @ Bibra Lake – Final Information

Timing:

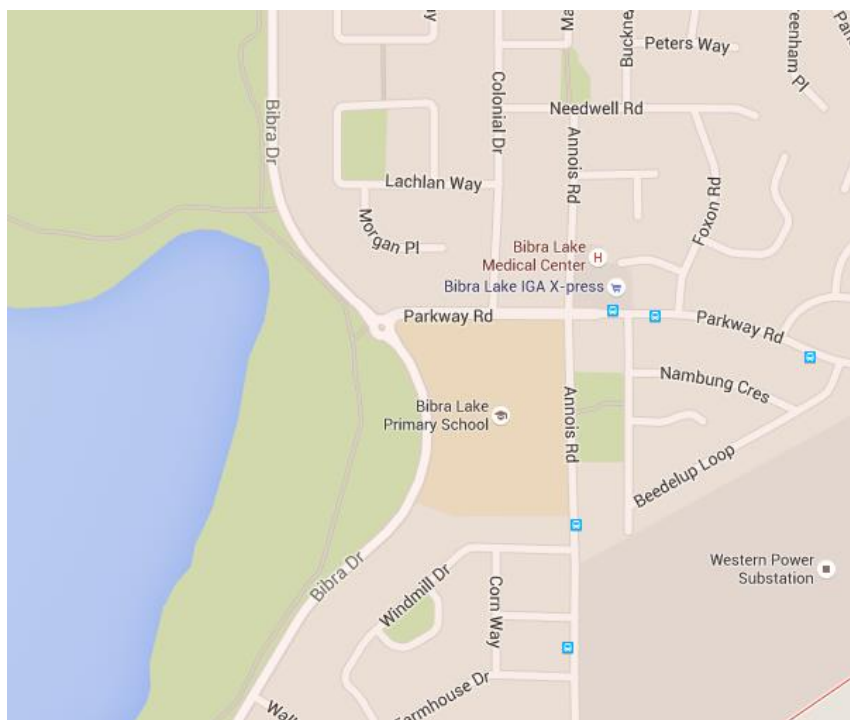
The event is on Saturday March 19th,

- Final registration and map collection from 8:30am to 9:15am including EOD Entries.
- Newcomer Briefing 9:10am,
- Full Briefing 9:25,
- Mass start at 9:30am
- Finish time 11:30am
- Course closure at 12:00
- Presentation and Prize giving at 11:45.

Please ensure you are back by the course closure even if you have to cut short your planned route

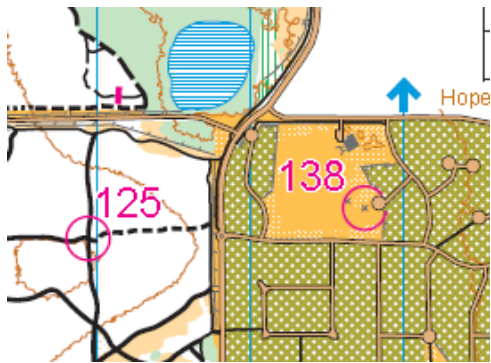
Start

The Event and parking will be at the Bibra Lake Primary School off Parkway Rd, Bibra Lake



Event Details

Each entrant will receive a new specially prepared map of the area, on which are marked all the tracks, roads and other geographic features. Also marked on the map are 40 checkpoints and a description of each location. E.g. on the sample map snippet below; 125 = Path Crossing & 138 = East edge of E Play Equipment



The legend for the map, see below, is included on the map and shows the riding conditions of the different tracks and paths, so you can assess which routes will be faster and easier to ride from the others. There are also some Out Of Bounds areas marked with Red Cross Hatch, please take note of these and do not ride on the railway line and only cross at the road crossings.

Track Symbols

- Major Road Sealed
- Minor Road Sealed
- Track: Easy Riding
- Path: Easy Riding
- Track: Medium Riding
- Path: Medium Riding
- Track: Slow Riding
- Path: Slow Riding
- Track: Difficult to Ride
- Path: Difficult to Ride
- Track: Overgrown
- Log or Obstruction
- Bridge
- Crossing Point

Legend

Contours (5m)
 Knolls / Depressions
 Earth Bank / Watercourse
 Buildings / Shelter
 Man Made / Power Pylon
 Distinct Trees

RIDEABLE/CROSSABLE AREAS

- Carpark / Paved Area
- Open Land / Sc Trees
- Swamp (Open Land)
- Wall: Low / Gate

UNRIDEABLE/UNCROSSABLE AREAS

- Rough Open / Sc Trees
- Trees / Thick Vegetation
- Settlement / Out of Bounds
- Lake / Swamp
- Fence: High / Low
- Wall: High

There are crossing points marked showing access points into some parts of the bush land, these are either metal hoops near to locked gates, or small swing gates as show below.





Each checkpoint has a score value, 10, 20, 30 or 40 points and you can visit them in any order to amass your total score. If you are late back, i.e. after 11:30 you will lose 10 points per minute so it is best to plan a route to allow you options to make it back on time.

We will use Electronic Tags, SI E-Tags, to score the event; we will demonstrate how to use them at the pre-event briefing. If you have your own SI-Tag please remember to bring it to the event. Please make sure you take care of the E-Tag if you have a loaned tag as they are expensive and loss may incur a replacement fee of \$100. The tags have a finger strap and it may be useful to bring a string or elastic to help secure it.

Safety

Safety is very important:

- You must obey all road rules
- You must wear a bike helmet at all times
- Do not ride dangerously
- You must slow down and give way to other path users, in particular pedestrians
- Take care at junctions and other crossing points
- Please wear bright coloured clothing to help others to see you.
- Use sun screen to avoid the potential for sunburn
- In emergency you can call on 0400 203 315 or 0459 486 739 to the organisers
- If you abandon the course you **must** return to the admin and let us know that you are back

Tips and Tricks

Some ideas below should help you to get the most enjoyment out of the Bike Quest.

- Plan your route to give some options to cut short or extend the route depending how you are going.
- Carry a pump, spare tube and tyre levers in case of a flat
- Carry a phone for emergencies

Last word

The Bike Quest is designed as a recreation event so please enjoy the lake and the challenge. If you enjoyed the Bike Orienteering there are a number of other events throughout the year and these will be advertised through the [Orienteering Web Page](#) and OAWA E-News, which you can sign up for on the web page.

Enjoy the event and have fun

Richard & Ricky