

## Pairs Rules

- Teams will consist of any two people.
- Other groupings, including singles will be considered as unofficial.
- Teams shall be given 2 minutes planning time prior to starting.
- The race will commence via a mass start.
- Navigation will be of moderate standard or easier.
- The event will utilise SportIdent punching.
- Each team shall carry one SI stick between them.
- The SI stick must visit every control in the correct sequence.
- SI sticks of one team cannot be carried by another team.
- The course utilises pivot controls and loops.
- You need to register at every visit to the pivot.
- Team members can split up at any time or place they like
- Team members must meet at the last control and then finish together.
- In the event of a sprint finish, places will be based on the last member to cross the line.
- Mobile phones can be carried and utilised for tactical purposes.