



2017 Wildfire Winter Classics: Bulletin 2

The Wildfire Winter Classics, which are both National League and ACT League events, will be staged over the weekend of 26-27 August 2017. The details of the events on each day are set out in the following paragraphs.

Wildfire Sports Sponsorship Prizes. Wildfire Sports have kindly offered a series of prizes including a headlamp, hydration vests, sporting clothing, etc. These will be available for the first two placegetters on each of the four elite classes on both days.

Website: <http://act.orienteering.asn.au/events/>

Enquiries/Contacts: 0429 398 794 oact.online@work.netspeed.com.au

Level 3 Controller Wildfire Sports UltraLong:	Bill Jones
Level 3 Controller Wildfire Sports Galaxy:	David Hogg
Event Director:	Robert Mouatt

National League Competitors' Bibs and Numbering

Two sets of numbers will be used for the two events:

- **Ultralong:** On the day, competitors are to collect competitors' bibs with numbers relating to the numbers on their competition maps to ensure that they receive the correct maps at the Start and during map changes. Numbered bibs will be available from 9.30 am.
- **Galaxy:** On the day, competitors are to collect competitors' bibs with numbers relating to the standard National League numbers. Numbered bibs will be available from 8.30 am.

Saturday 26 August Wildfire Sports Ultralong

2017 National Orienteering League # 11

2017 ACT League # 9

Organising Club: Bushflyers
Organiser: Peter Miller

Event Controller: Dennis Trewin
Course Planner: Patrick and Tristan Miller

Venue: The Gib (Gibraltar Hill), a steep, boulder-strewn high hill a few kilometres south-east of Bungendore.

Map/Terrain:

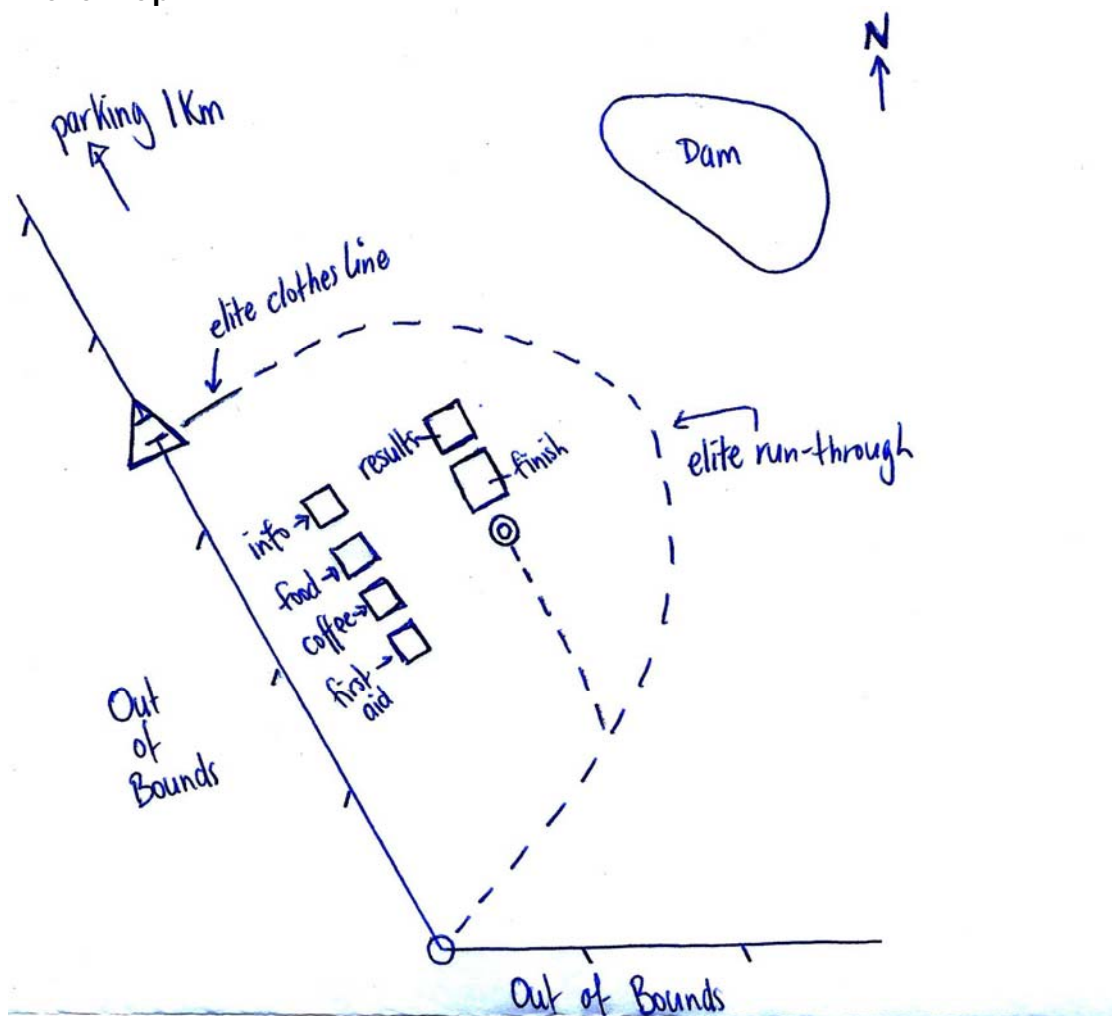
The Gib 2013: 1:10,000, 5 metres contours. The map has previously been used for the 2013 Australian Middle Distance Championships (and relay) and the 2014 ACT Long Distance Championships. It was mapped by Bob Allison and Hugh Moore. Copies will be available near the Registration area. All competitors' maps will be printed on waterproof Pretex paper.

Directions and Parking:

The event will be held about 40 km east of Canberra off the Kings Highway. If approaching from Canberra, the entrance to the parking area will be about 3 km from the railway crossing at Bungendore. If approaching from the east, the parking area will be about 18km from the junction of the Kings Highway and the Goulburn Road. After 3 km from Bungendore turn right into the rodeo ground. This turn is shortly after the end of the first overtaking lane and will be well signposted. Please take care making this right hand turn (and when leaving the event) as the Kings Highway is a busy road and the turn is in a 100km/h zone. Once inside the gate to the rodeo ground, follow the gravel road several hundred metres and park as directed. The parking will be at the southern end of the rodeo grounds. Allow 45 minutes from central Canberra.

The arena will be a 0.8km walk in a southerly direction on relatively flat ground. If you arrive after courses have started, you will cross the paths of some runners. Please use the crossing points and give way to runners.

Arena map:



Courses:

Course 1	Hard	19.2km	M21E
Course 2	Hard	13.5km	M20E
Course 3	Hard	12.5km	W21E
Course 4	Hard	9.0km	W20E
Course 5	Hard	8.0km	M21A, M35A, M40A, M45A
Course 6	Hard	5.5km	M50A, M55A, W21A
Course 7	Hard	4.0Km	M16A, M20A, M21AS, M60A, M65A, W35A, W40A
Course 8	Hard	3.5km	M70A, M75A, M35AS, W21AS, W35AS, W16A, W20A, W45A, W50A, W55A, W60A
Course 9	Hard	2.8km	M55AS, M80A, M85A, M90A, W55AS, W65A, W70A, W75A, W80A, W85A
Course 10	Moderate	4.3km	M14A, MJuniorB, MOpenB
Course 11	Moderate	2.9km	W14A, WJuniorB, WOpenB, OrangeEOD
Course 12	Easy	2.8km	M12A, W12A, M/WJunEasy, M/WOpenEasy, GreenEOD
Course 13	Very Easy	1.9km	M10, W10, M/WJVeryEasy, M/W10Novice, BlueEOD

Course Setter/Controllers Notes:

The terrain is a rather steep complex granite area with many semi-open and open areas with higher visibility. Runnability is general good although there are areas on the western side where the understory is quite dense making running more difficult. These generally correspond with areas with denser granite outcrops. Much of the ground has a rocky cover providing a trip hazard especially when running at speed.

Enter on Day

Enter on Day will be available for Orange 2, Green and Blue courses. If wish to participate in one of these courses you should go to the Registration Tent before 11.30 am.

Control descriptions:

Control descriptions will be printed on the map for all courses. Separate copies will not be provided for elite courses.

Starts:

The start is in the arena.

National League: mass starts; with loops:

- 11.00 am: Course 1: M21E (3 loops)
- 11.05 am: Course 2: M20E (2 loops)
- 11.10 am: Course 3: W21E (2 loops)
- 11.15 am: Course 4: W20E (2 loops, but start of second loop is remote from the start/finish area)

Courses 5-9: Mass Starts; no loops:

- 11.30 am: Course 5, Course 6
- 11.35 am: Course 7
- 11.40 am: Course 8
- 11.45 am: Course 9

Courses 10-13; interval starts:

From 11:30 am at two-minute intervals

Elite competitors must make sure they take the map with their number or name on it!**Start procedure:**

There will be a 3 minute pre-start procedure as detailed below. Please clear your SI stick prior to entering the start area.

There will be a briefing for all competitors at 10.55.

- **Start time –3 min** Box 1 Name/number (for NOL competitors) checked against start time.
- **Start time –2 min** Box 2 Line up behind your map, laid out on the ground. For NOL competitors, your name and number will be on the back of the map. For everyone else, stand behind a map of your course.
- **Start time** Take your map and start. There is no Start control to punch.

Late Start: See late start official. You will be started as soon as possible.

Map Changeover

For courses 1 to 3, after passing through the arena run-through you should proceed to the Start to pick up your map for the next loop. These maps will be numbered and will be hung on a clothes line. Please take the map that corresponds with your chest number. There will be helpers to direct you to the correct part of the clothes line. If you take the wrong map you will be disqualified. The start will be marked with a start triangle and the control numbering will restart from 1.

You can discard your map for the previous loop at the arena run through. It will be available for collection when you finish your race. Water for NOL competitors will be available in the Start area. You can place any personal refreshments you may want to use for subsequent loops nearby.

For course 4 (W20E), your second loop will be remote. Your second loop will be printed on the back of the map. When you reach the final control on your first map, punch the SI unit at the control and flip over your map. Your location will be marked with a start triangle and the control numbering will continue where you left off. Water will be available at the changeover but you should carry any gels with you.

Finish Procedure: Punch at finish control, download at the finish tent and pick up splits sheet.

Course Closure: Courses close at 3.30pm.

Safety bearing: North to Kings Highway.

Drinks: Water will be available on the courses at selected controls and at the arena.

Facilities: The Bungendore Rodeo Trust toilets will be available near the parking area. There will also be limited Portaloo facilities available at the arena. Catering will be provided by the ACT juniors, Blue Lightning. A coffee van will be available in the arena. First Aid will be provided by St Johns in the arena.

Sunday 27 August Wildfire Sports Galaxy

2017 National Orienteering League # 12

2017 ACT League # 10

Organising Club: Red Roos
Organiser: John Sutton

Event Controller: Mace Neve
Course Planner: Jason McCrae

Venue: Aranda Snow Gums, William Hovell Drive ACT, 6 kilometres west of the Canberra GPO.

Map/Terrain: **Aranda Snow Gums 2017**, 1:5,000, 2.5 metres contours. All competitors' maps will be printed on waterproof Pretex paper.

NOL competitors are reminded to collect their competitor's bibs at the arena from 8.30 am. They are different to those used on Saturday for the Ultralong.

There will be a non-compulsory briefing for NOL competitors to explain/demo the map change process at 9.15am at the start/finish area.

Directions and Parking: There is limited parking. Please car pool if possible. Park in the Black Mountain Reserve Car Park, at Glenloch Interchange, using the turn-off from William Hovell Drive. If coming from the west or north, stay in the left-hand lane of William Hovell Drive to turn into the carpark. If coming from the south or the city, follow signs to West Belconnen, get into the right lane and follow signs to Black Mtn Reserve Car Park. Park as directed and at right angles to the kerb where possible.

Follow streamers over the stile and along the fence (inside the paddock and off the bike path) to the arena, approximately 500m (10 minute walk). Stay close to the fence, all other areas are **OUT OF BOUNDS**.

Please be careful when crossing or walking along the bike path between the car parking and the walk to the arena. The assembly area and car parking are at a point on the bike path where riders from the west will be coming down (or have come down) a long hill and, the faster riders, may be riding at 60 km/h plus. Please look out for riders and, if necessary, walk on the grass beside the path.

Courses:

Course 1	Hard	6.3km	M20E, M21E
Course 2	Hard	4.6km	W20E, W21E
Course 3	Hard	4.0km	M21A, M35A, M40A, M45A, M50A
Course 4	Hard	3.6km	M16A, M20A, M55A, M60A, M65A
Course 5	Hard	3.3km	M70A, M75A W16A, W20A, W21A, W35A, W40A, W45A, W50A

Course 6	Hard	2.7km	M80A, M85A, M90A, W55A, W60A, W65A, W70A, W75A, W80A, W85A
Course 7	Moderate	3.2km	M14A, MJuniorB, MOpenB
Course 8	Moderate	2.6km	W14A, WJuniorB, WOpenB, OrangeEOD
Course 9	Easy	1.9km	M12A, W12A, M/WJunEasy, M/WOpenEasy, GreenEOD
Course 10	Very Easy	1.6km	M10, W10, M/WJVeryEasy, M/W10Novice, BlueEOD

Enter on the Day is only available for Courses 8, 9 and 10. Please register at registration tent before 10.30am.

Course Setter/Controllers Notes:

The terrain is typical Canberra eucalypt forest with large areas of farmland which are no longer grazed. Running is generally fast to very fast. The area includes several long eroded gullies containing technical challenge. Courses and mapping has been designed to maximise the technical challenge available in these erosion areas. The choice of match racing is also designed to maximise the challenge to competitors.

The start, finish and map change are in the arena – see map below.

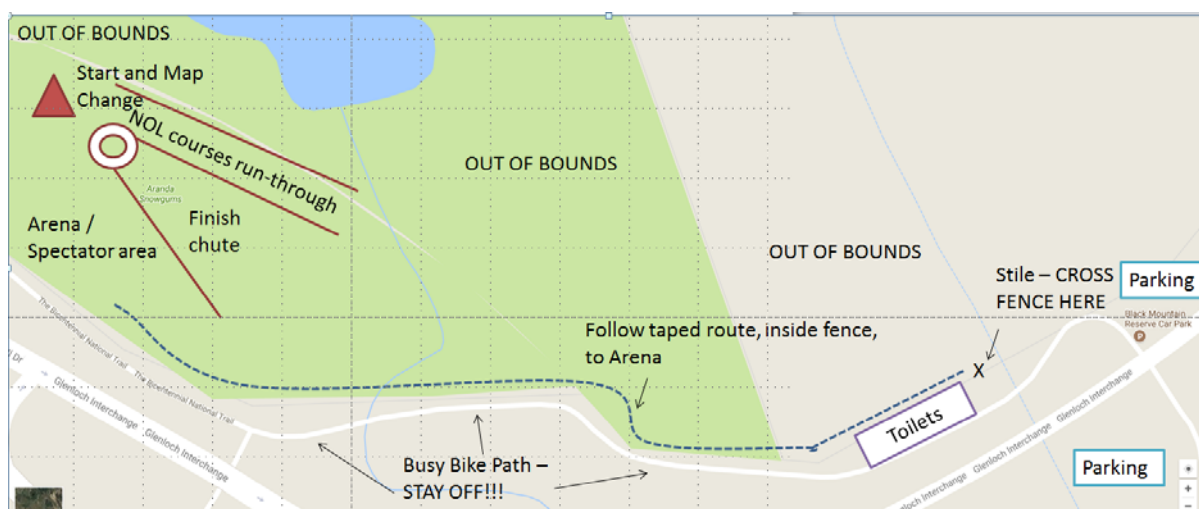
In parts of the course there are many controls in a small area; competitors should carefully check their control codes.

There are also a number of spectator controls; it will be possible to see competitors many times during the race from the arena. This will be busy, fast head to head racing, with enough tricky stuff to keep you on your toes – a 30 second error in this area could prove very costly.

Distinct trees (Green Circle) have been mapped in the area and are nearly always Native Cherry Trees.

Taping of Erosion Gully: Immediately north of the start there is an erosion complex. Parts of this area have been taped off. This has happened recently and is not reflected on the map. Please try to use gaps in the tapes to enter/leave the gully, this will help will rehabilitation works in the area; see a [separate document Environmental Responsibilities of Competitors](#).

Arena map:



Control descriptions: Will be on the map, separate copies will not be provided.

Starts: The start is in the arena.

National League (Matched races):

- From 9.30 am: Course 1: M20E, M21E
- From 9.30 am: Course 2: W20E, W21E

Other Hard courses (Matched races):

- From 10.30 am: Courses 3-6.

Other Courses (standard interval starts):

- From 11.00 am: Courses 7-10 at one-minute intervals.

All Hard courses will start two people at time, with 1 minute intervals.

NOL Courses Map Change:

NOL classes have two map changes – alternating first two loops with a common last loop. The run through is adjacent to the finish, see the map of the arena.

The first map will be at the start box. **Make sure you take the map with your name on it!**

The second map will be hanging on a clothes line next to the start. Maps on the line will be in alphabetical order based on surname - men will be separated from women. **Make sure you take the map with your name on it!**

The third map - of the common final loop - will be in a box labelled men and women, in the map change area.

As you change maps, please leave the map you have just finished within the map collection box in the map change area. There will be helpers in the area to help direct you.

All Red (Hard) Courses:

All other hard courses (Red 1-4) have a pivot control, with three loops from this control.

Variations exist, so to avoid mis-punching, check you are doing these in order. And **make sure you take the map with your name on it at the start!**

Start procedure:

There will be a 3 minute pre-start procedure as detailed below:

- **Start time –3 min** Box 1 Name/number checked against start time.
- **Start time –2 min** Box 2 SI cleared and checked.
- **Start time –1 min** Box 3 Line up behind your maps – for all Hard courses, there will be two lanes, take the map with your name on the back.
- **Start time** Take your map and start. There is no start control to punch.

Late Start: See late Start official. You will be started with a start punch at an appropriate time. Time adjustments, if appropriate, will be resolved at the finish.

Finish Procedure: Punch at finish control, download at the finish tent and pick up splits sheet. Your map will be collected from you and available again after the last start.

Course Closure: Courses close at 1pm.

Safety Bearing: South to reserve boundary fence (and parking and arena).

Drinks: For NOL courses – water will be available at the map change, you can leave your own drinks on a table at the map change. Water will be available on the course for Red 1 and Red 2.

Facilities: Toilets will be near the stile on the way from the carpark to the arena – there will be no toilets in the arena. A coffee van will be available in the arena. First Aid will be available at the Registration tent.