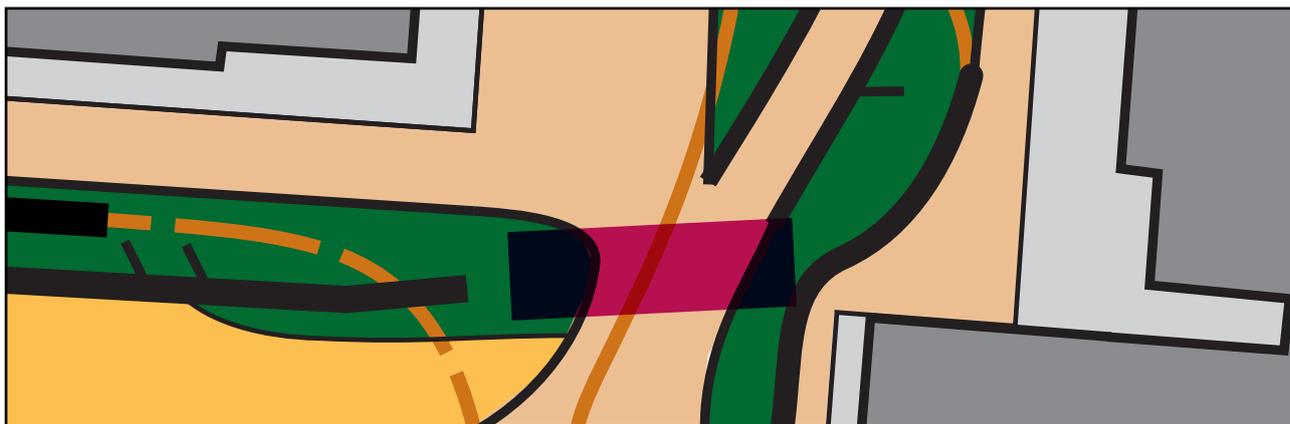


Course setter's notes

Hills Grammar – September 1

The Hills Grammar School consists of a dense and fun variety of normal campus features: buildings, paths, gardens, lawns and some bushland. It is a small area, and has been mapped at a scale of **1:2500**, so one will reach things quickly: much quicker than even on a normal (scale 1:4000) sprint map. The whole school also lies on a slope, putting the hills into Hills Grammar.

Out of Bounds



Uncrossable

garden



high fence



uncrossable boundary



building



Crossable

canopy

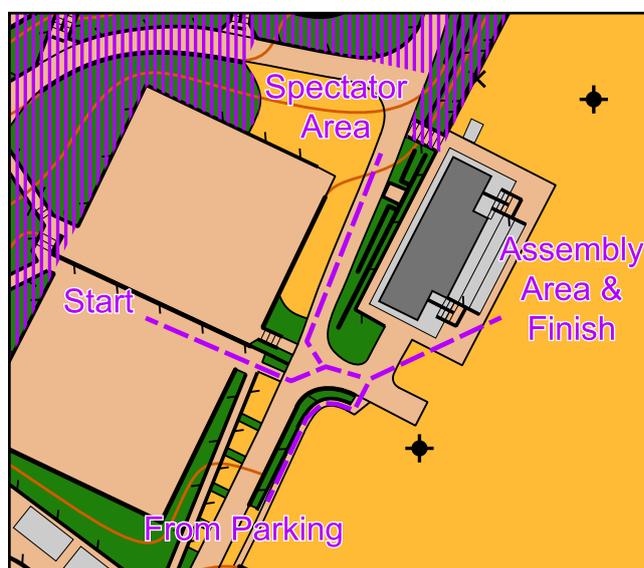


Like normal for sprint maps, there are a variety of features that should **not be crossed**, shown in the map and legend snippets above. The **uncrossable boundary** is an artificial barrier, and **will be clearly marked by tapes across the path**. The uncrossable boundary does affect the Hard courses and may influence some people on the Moderate, but not the Very Easy or Easy.

There are also **canopies** on almost all the buildings (see the figure above for a reminder of how they are mapped), which are **okay to cross**. Some buildings have multiple levels within the canopy areas, but efforts have been made to avoid parts of the map that require interpreting this.

Arena and Spectating

The arrangement of the arena is shown to the right, and will have signage. **Anyone spectating is asked to watch out for competitors and give way to them**, and not use the stairs to the east of it. Competitors on the Easy, Moderate and all Hard courses will run past the spectator area, but in different directions and so the routes are **not taped**. It



lies at about 30% of the Easy course, and 50-60% of the others, corresponding to approximately 3-4 and 6-8 minutes after starting, respectively (for the fastest runners).

Map Change

The Moderate and all Hard courses have a **map flip** at around half way. Competitors may find it helpful to look at the second map before reaching the change control. The Easy and Very Easy courses have a single map.

Controls and Control Descriptions

In such a small area, there are many controls. **Checking numbers and reading the description is important.** Each side of a course visits any given control at most once, but some controls are on both. The control descriptions are printed on the map, and will be available separately in both textual and pictorial form.

Parking

The only parking permitted on the school for this event is through Gate 1, as marked on the diagram to the right. There will be orienteering signs. Everywhere on the school grounds, except the area between that gate and the assembly area, is **out of bounds** for competitors before starting.

Directions: <https://goo.gl/maps/fnmAgjHFebR2>

Other Users

The school has another event in the afternoon, and there may be a little activity associated with this in the morning during the orienteering event (including possible vehicle movements). All but the latest of the Open competitors should be finished before the set-up starts in earnest, and even those should not be affected by it. However, because of this, the **12:30pm course closure** will be strictly observed.

