USING THE MAPRUN SMARTPHONE APP QUEENS PARK

- Have you loaded the MapRun App onto your phone? If not, go to the links provided and load it from Google Play or the Apple App Store. If you already have it on your phone, make sure you have the latest version.
- Downloading the APP will use 2MB's of Data. To download the Map and Course will use approx. 0.5 to 1MB's of data. Best to do these on your home WIFI. Then when you're at the event, you use the "reload" button.
- 3. On the day, the App does not even need data switched on while running, or, if it is, Google Maps will use very little.
- 4. Be sure to also register your personal details on the App before you compete.
- 5. Make sure your phone is charged enough to last an hour and turn off the screensaver on your phone if you want.
- 6. Open the App and click on "Event List" (the first time), or, "reload", then the folders "Queensland" and "Warwick" and the event you'd like to do, namely "Queens park Long" or "Queens Park Short".. or both if you're not sure.
- 7. Click on "Go to start" at the main menu and "view Map" to check the map is visible. You'll see that a 4 pin code is required to load the actual course. This will be provided on the day before you start.
- 8. Papercopies of the map and course will be available at the park to carry round with you. You can then carry your phone in a pocket once you get started.
- 9. Press "Start the GPS" on the APP to give the GPS time to lock on. You will get a warning on the screen if the GPS is not locked on.
- 10. Now proceed to the starting triangle on the map. As soon as you get close to the start, the App will "punch" the start with a beep and the timer will start.
- 11. The courses are line courses so there's no time limit to get around the course. Just be sure to get them in the right sequence , namely 1,2,3,4 etc
- 12. As you approach the control site, you'll hear a beep if you pass the right spot. If you don't hear a beep, you may have to try passing again, then double check you're in the right spot. Don't be surprised if it beeps within 5m's of the actual control site due to GPS variations in accuracy. There are variations b/w phones.
- 13. The App will show the last control number you've got at any time.
- 14. You may pass another control on your course that may register. That's ok as long as you collect it again when it comes up in the sequence.
- 15. **NOTE:** The latest version of the APP allows you to continue where you've left off, if you drop out altogether for some reason or receive a phonecall.
- 16. As you approach the finish, the App will beep and "punch" the finish and the timer will stop. If you've missed some, you'll show as a Mispunch.
- 17. DON'T go near the finish control until you're actually finishing... otherwise you'll be a MP!
- 18. Once finished, Click on "Show Results", "My Results" to see your track, your elapsed timed and whether you got them all.
- Finally, press "Upload Results" to have your results included in the day's results.
 You'll be able to see how you went against the other smartphone competitors under "All Results".