

University of Sunshine Coast MTBO State Series Round 1 Middle Distance Event

Sunday 24th March 2019 starts from 8.30 am

Thank you all for your entry into the State Series Event No 1. These are your Final instructions.

Directions to Event Location

From:

<u>Brisbane</u>: Travel on the Bruce Highway north of Brisbane and take Sunshine Motorway exit, then take the first slip road to Buderim exit following the Blue University signs. Follow the University signs on Sippy Downs Drive for approx. 1.6 km and turn right into the USC campus at the street lights immediately after passing the Coles Supermarket shopping centre. – Look for Orienteering signs. Park in USC carpark P13B or P13A – see USC map below.

Sunshine Coast: Follow directions above if driving on the Bruce Highway.

If driving from Maroochydore / Mountain Creek on the Sunshine Motorway take the Buderim / Unversity exit to Sippy Downs Drive. Follow Sippy Downs Drive for approximately 1 km and turn left at the Street lights opposite Fairfax Street into USC. Park in USC carpark P13B or P13A – see USC map below.



Courses

All courses will have less than 1% climb Course Lengths as follows:

Course $1 - \sim 15$ km - 21 controls. Long, W21, M21, M40, M50. Course $2 - \sim 11$ km - 18 controls. Medium W16, W20, W40, M16, W50, M60, M70 Course $3 - \sim 7$ km - 15 controls. Short, W14, W60, W70, M14

Alternative: 90 minute recreational score course - 30 controls

Registration

Registration will open at 8.00am. Please make sure that all outstanding monies have been paid prior to the event. ALL competitors are required to go to registration. Your entry details will be confirmed. If you **own** an SI stick **bring it to registration** so that the number can be checked. You will be issued with an SI-Air stick and/or mapboard if hired.

For newcomers, basic instruction will also be available if needed, just ask the officials.

Note: Copies of the Map Legend will be given to all competitors at Registration as it did not fit on the A4 Map.

MAP

Map size is A4 for all courses. Map Scale is 1:6000 (1 cm on the map equals 60 metres on the ground) with a contour interval 2 metres.

Course 1 and the 90 minute Score course have 2 maps stapled together. Competitors must complete Map A and then turn to Map B to finish their course.

Please be careful to ensure you punch the correct control by checking the number! Always be aware of riders coming in the opposite direction.

Clear and Check

For SI8-11 (traditional punching SI), you will be directed through a clear & check area before you reach the start. It is the competitor's responsibility to ensure they have correct SI stick and that it is cleared before they start.

For SIAC (SI Air), procedure is as above, ie punch Clear and Check. Your SIAC radio should be turned on by the Check control. It needs to be on if you want to be able to register your punch by waving at the control, not punching. If your radio isn't on, you will not hear a confirmation beep/flash from your stick and you will need to physically punch the control. To confirm it's on, "wave" your stick within 30cm of the SIAC Test Control and this should give you the confirmation beep/flash from your stick. This control does not get recorded on your stick nor does it initiate a "Start" of your run; it is just a check that the radio is on and working. Start Officials should direct you here.

Further SIAC information is available at the event page in Eventor (HERE)

MAP SYMBOLS

LEGEND — Paved /concrete footpath --- Gravel Track -- Mown Track < Contour, form line Fence II Gate Uncrossable fence ----____ Low wall Uncrossable wall Rocks / stony ground B ⊗ Steps (outside/inside) × + Manmade object / pole 🛏 🕞 Bridge / drain Tree / small tree or bush _ Hedge (uncrossable) Water tank, water tap ● Pond / watercourse Minor watercourse / channel Power lines Paved areas Bitumen (car traffic) Buildings, (uncrossable) Canopy (passable under) Open areas (fields) Rough open areas (grass) Trees, open forest area Thick trees or grass, slow Thick trees, very, very slow Sandy ground Good visibility, slow OUT OF BOUNDS Out of bounds areas Out of bounds - gardens and houses

The Legend could not be fitted on the map so please familiarise yourself with the map symbols and colours. A separate copy of the Map Legend will be distributed to all competitors at Registration.

Bike riders are only allowed to ride across Open and Rough Open areas (look for yellow colours) or on roads, footpaths or tracks.

Riders are NOT allowed to ride through White – Open Forest areas, Green tall grass, thicker treed areas and garden beds unless they are following a marked track.

Riders are NOT allowed to ride through Purple or Khaki Green "Out of Bounds" areas.

Please note that there both crossable and UNcrossable fences marked on the map and this may influence your route choice on some legs.

The Power Line symbol used on the map generally follows a yellow, ridable track and should not be confused with a fence. It presents no barriers to riders.

Start

For all competitors, starts are available from 8.30am to 10:00am, and you will follow this Start process. Two minutes before you start, you will be able move into the start lanes. At 1 minute, you can collect the map for your course and fix it to your map board etc. You can also check you have the correct course map while doing this. At end of the series of beeps, you must punch **(SIAC must also Punch, not wave)** the "START" control at the end of your lane and move forward immediately as there will be riders behind you wanting to start.

Please note that you cannot ride back through the START and pre-start area after you have started. If you attempt to do so you will be disqualified.

Finish

At the finish for **ALL COMPETITORS**, punch or wave at the "**FINISH**" control and make your way to the finish tent to have your SI stick downloaded. For SIAC users, your SIAC will now be in sleep mode but will still work at the download desk.

FOR SIAC users, avoid coming within 5m of the Finish control during your race as this will send your SIAC to sleep and it will not work unless woken up again.

For the 90 minute **SCORE** course, for every minute or part thereof you are back after two hours you will have 10 points deducted.

If you have a hired SI stick, please hand it in at the Finish / Registration. Results will be immediately available via computer monitor If you decide not to finish your course, you **must report** to the **finish tent** when you return to the assembly area **to avoid a search being mounted for you**!

Safety

If you encounter an injured rider, you **MUST** abandon your course and render whatever assistance you can. Send another rider back to registration for assistance, if possible. You will be permitted restart from your last control preceding your abandonment. If you are carrying a mobile phone there is an emergency number printed on your map.

Mobile phone coverage is available on course and assembly area. Bring your own medical items for pre-race treatments. A first-aid kit will be available in the assembly area for emergencies.

Course Closure

Courses closes at 12.00 noon.

If you have not finished your course at this time, you must abandon your course and return to the assembly area as quickly as possible **AND REPORT TO THE FINISH TENT**.

Water

Everyone is urged to drink plenty of fluid before starting their ride. There is no water out on the course, so you must take all fluids you require for the event with you. Please bring your own water/fluid for use before and after the event. No water will be available in the assembly area.

Catering

Toilets are available near the USC University Club (UC) – marked on the map on Page 1. Cool drinks will be available for sale at the registration / parking area.

Control Collection

Many hands make light work. The organisers for this event would very much appreciate it if competitors could provide some assistance after the event collecting controls. If everyone assists by collecting the controls from within one small "region" of the map we will have them all in very quickly. **Please don't be shy in volunteering for this activity!**

Anything Else?

Then contact Mark Petrie via email <u>sunshineorienteering@gmail.com</u> or 0429 899 928