



PURE GOLD! CRESWICK 3-DAY, JUNE 8-10 2019
www.vicorienteering.asn.au/creswick3day

**Three days of superb gold mining in the Creswick Diggings,
brought to you by Dandenong Ranges Orienteering Club and Melbourne Forest Racers**

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COMPETITOR INFORMATION – GENERAL

Map: Creswick Diggings, mapped by Alex Tarr. Our thanks to Yarra Valley Orienteering Club for making the map available and Parks Victoria for access to Creswick Regional Park. All maps are printed on waterproof Pretex SRA4.

Arena: Intersection of Lincoln Gully Road and Humbug Road, Creswick Regional Park (all three days)

SportIdent electronic timing will be used for all courses. SI sticks are available for loan from Registration. SI Air punching will be enabled on Day 3 only – please advise Registration any time over the weekend, if you wish to use your SIAC stick on Monday.

Jim Russell will provide Live Results via TV screens.

Directions: From Melbourne, take the M8 (Western Freeway) towards Ballarat. Turn off onto the C291 (Wallace/Bungaree/Creswick), which makes two right turns and crosses the freeway after Bungaree. At the intersection with the C292 at Pootilla, continue straight on for approx 12 km towards Creswick. Turn left onto Lincoln Gully Road (dirt) at the Orienteering sign. The arena is approx. 1 km south; please park as directed along the roads (no off road parking permitted).

From Ballarat, take the A300 (Midland Hwy) to Creswick. Turn right onto the C291 (Creswick-Melbourne Road). After approx. 2km, turn right onto Lincoln Gully Road (dirt) at the Orienteering sign. Proceed as above to the arena.

From Bendigo, Castlemaine or Daylesford, take the A300 (Midland Hwy) to Creswick. Turn left onto the C291 (Creswick-Melbourne Road). After approx. 2km, turn right onto Lincoln Gully Road (dirt) at the Orienteering sign. Proceed as above to the arena.

Amenities:

- A portable toilet will be at the arena on all three days. Public toilets are available in Creswick.
- The Junior Squad will provide cheese toasties and home made cakes on Saturday and Sunday; there is a range of food options in Creswick.
- DROC will be fund raising for the Juniors by selling a range of yummy home made jams and sauces – please support our efforts!

Water: All courses will have at least one water drop on Saturday and Sunday. There will be no water on courses on Monday. Water will not be provided at the arena on any day; please provide your own.

Emergency contact: call 0409 135 020 for assistance.

SATURDAY JUNE 8 – VIC AUTUMN SERIES 6, CRESWICK DIGGINGS

Course planner: Dion Keech Map scale: 1:10000 for Course 1 and 6; 1:7500 for Course 2-5



Terrain: The first day will mix up spur/gully with gold mining detail on the major gullies. Fast open running leads into steep detailed and sometimes scrubby gully lines, then back out into the open country. You will need to be able to shift your thinking to match. Courses will be moderately hilly.

Safety: There are some deep mine shafts in the competition area. The ground is rocky and uneven in many places. Safety bearing: head west to Lincoln Gully Road or north to Humbug Road.

OUT OF BOUNDS – the area bounded by Lincoln Gully Road, Humbug Road, Slaty Creek, and Creswick-Melbourne Road, is OUT OF BOUNDS to all competitors either before, during or after today's event; except for competitors on course 5 which enters a small portion of this area. Course 5 competitors may not enter the area north of their final 2 controls.

Start times – choose your own, between 12 noon and 2pm; course closure 3.30pm. Registration is open 11.30am -1.30pm. If doing the Score course, you **MUST** start no later than 12.30pm, and finish by 2.30pm.

Pre-entries: check in at Registration, collect control descriptions, SI stick if needed, and receive a Start ticket. Follow pink tapes along a track for approx. 450 metres from the arena to the Start.

Enter on the day: available on all courses. Pay at Registration. After receiving your Start ticket and control descriptions, follow pink tapes along a track for approx. 450 metres from the arena to the Start.

Entry fee: \$20 adult OV members, \$12 junior OV members, \$30 adult non-members, \$22 junior non-members. Cash only.

You may choose any one of the six courses. Select the Mens or Womens class as appropriate.

Course	Classes	Length / Navigational Difficulty	Distance (km) / Controls
1	M1, W1	Long / Hard	7.5 / 23
2	M2, W2	Medium / Hard	5.5 / 17
3	M3, W3	Short / Hard navigationally, but physically moderate	3.4 / 11
4	M4, W4	Medium / Moderate	3.1 / 11
5	M5, W5	Easy	2.4 / 11
6	Score	2 hour Score course	It's up to you! Max 40 controls

Score course entrants start from the same start location as other courses and will receive a map showing all controls that have been placed for the Saturday event (numbered 101 upwards – do NOT punch any controls with a number lower than 100!) Visit as many controls as you wish in two hours. Start between 12 noon and 12.30pm. Finish any time before 2.30pm, but not more than two hours after starting.

- All Score course competitors must visit Control #111 as their last control and then follow the finish chute to the finish. Timing stops when you punch the finish control.
- Every control has the same value and is only counted once. Second visits don't count.
- One control will be deducted per minute or part minute late.
- Make sure that you have an SI stick with sufficient capacity to record up to 40 controls.

Presentations: Victorian Autumn Series event 6 winners (courses and finish chute sprint) – 3pm (note Series prizes presented on Sunday).

SUNDAY JUNE 9 – VICTORIAN MIDDLE DISTANCE CHAMPIONSHIPS, CRESWICK DIGGINGS

Course planner: Vic Sedunary

Map scale: 1:7500 for Courses 1-7; 1:5000 for Course 8



Terrain: Today will require constant concentration through the continuous mining detail. To be middle distance champion you will need to be able to navigate! The country will be mostly open, with some scrubby areas, but generally fairly slow going due to the uneven terrain. Some short sharp hills to climb.

Safety: There are some deep mine shafts in the competition area. The ground is rocky and uneven in many places. Safety bearing: head east to Lincoln Gully Road or south to Humbug Road.

Start times: pre-allocated; refer to the Start List published on Eventor. If you miss your start time, you can start late, but your elapsed time will be recorded from your allocated start time, not your actual start time (volunteers, and anyone unavoidably delayed by the organisers, excepted). Report to the Start official.

The Pre-start is adjacent to the arena. SI numbers will not be checked; it is your responsibility to have the one you entered with. If you use the wrong SI stick, you will be a Mispunch.

Start procedure: there will be a 2 minute start interval on each course. Clear your SI stick outside the first start box. The start clock will display the start time currently being called forward. Please be at the Pre-start at least 3 minutes before your start time.

Box 1 – minus 3 mins – call up, punch check control

Box 2 – minus 2 mins – obtain control descriptions

Box 3 – minus 1 min – stand behind map and receive starter's instructions

Pre-entered competitors do not need to check in at Registration, unless collecting a borrowed SI stick.

There will be a small number of maps available for unofficial/non-Championship entries on the day. All EODs must enter and pay at Registration, and may not be able to start on the course of their choice. EODs will start after the last official starters, at a time assigned by Registration (approx. 11am-11.30am).
Entry fee: \$25 adults, \$15 juniors, cash only.

The course/class combinations will be as follows:

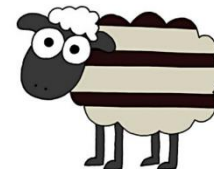
COURSE	CLASSES	DISTANCE (km) / Controls	DESCRIPTION
1	M21A, M17-20A, M35A	4.8 / 25	Hard
2	M40A, M45A, W21A, W17-20A, W35A	4.2 / 22	Hard
3	M16A, M50A, M55A, W40A, W45A	3.6 / 17	Hard
4	M60A, M65A, W16A, W50A, W55A	3.0 / 15	Hard
4b	M70A, W60A, W65A	2.5 / 13	Hard
5	M75A, M80A, W70A, W75A, W80A	2.0 / 13	Hard
6	M14A, W14A, Long Open B	2.9 / 17	Moderate
7	M12A, W12A, Junior B, Short Open B	1.8 / 12	Easy
8	M10A, W10A, Open Very Easy	1.4 / 13	Very Easy

Presentations will be held at the conclusion of the Championships. Prizes will be awarded to the first, second and third placegetter in all classes. Victorian Autumn Series overall prizes will also be presented, including spot prizes for those who pre-entered (you must be there to claim your spot prize).

Monday June 10 – The Bah Humbug Sprint, Creswick Diggings

<https://eventor.orienteering.asn.au/Events/Show/7612>

Course planner: Roch Prendergast Map scale: 1:5000



Another day to concentrate. Courses will be set for sprint winning times, but with the potential to blow out if you lose contact. Come to grips up close with the gold mining mapping for which Victorian orienteering is famous on a larger scale version of map. Again, the country will be mostly open, with some scrubby areas, but generally fairly slow going due to the uneven terrain.

Safety: There are some deep mine shafts in the competition area. The ground is rocky and uneven in many places. Safety bearing: head east to Lincoln Gully Road or south to Humbug Road.

Start times – choose your own, between 10am and 11am; course closure 12 noon. Start at 1 min intervals. Registration is open 9.30am -10.30am.

Pre-entries: check in at Registration, collect control descriptions, SI stick if required, and receive a Start ticket. Follow pink tapes along a track for approx. 100 metres from the arena to the Start.

Enter on the day: available on all courses. Pay at Registration. After receiving your Start ticket and control descriptions, follow pink tapes along a track for approx. 100 metres from the arena to the Start.

Entry fee: \$15 adults, \$10 juniors, cash only.

SI AIR PUNCHING ENABLED TODAY ONLY

If you wish to use your SIAC stick, please notify Registration any time during the weekend.

You may choose any of the three courses.

Course	Length / Navigational Difficulty	Distance (km) / Controls
1	Long / Hard	3.4 / 18
2	Short / Hard	2.2 / 12
3	Short / Moderate-Easy*	2.0 / 9

**Course 3 has controls positioned close to, but not on, tracks. Shortest route choices are cross country, but tracks and/or handrails offer longer route choices. There are no taped legs. We recommend novice competitors be shadowed or accompanied.*

