MELBOURNE CITY RACE, DOCKLANDS, SUNDAY OCTOBER 13 2019

COMPETITOR INFORMATION

Mapper: Peter Dalwood Course Planner: Jayne Sales Event Director: Debbie Dodd Timing Systems and Live Results: Ian Dodd and Jim Russell Organising Club: Dandenong Ranges Orienteering Club Emergency Phone: 0409 135 020



Map: Docklands, 1:5000 colour ISSOM, 2019. Printed on Pretex. Courses 1-3 = SRA3. Courses 4-5 = SRA4.

Timetable:

Registration opens. All competitors to check in on arrival
First Starts
Registration closes; last entries accepted
Last Starts
Presentations and random prize draw
Courses close; controls collected

<u>Arena</u>: Docklands Park, cnr Collins Street and Navigators Drive, Docklands Amenities: Toilets, drinking water, BBQ, picnic tables, shade, adventure playground

<u>Transport</u>: We strongly recommend using public transport, as parking is extremely limited.

- Train Southern Cross Station is a short downhill walk from the arena
- Tram adjacent tram stops are in the Free Zone.
 From the east or west (tram 11 or 48), get off at Harbour Esplanade or Collins Landing.
 From the north or south (tram 35, 70 or 75), get off at Docklands Park/Harbour Esplanade.
- Bike the arena is adjacent to the Capital City bike trail.
- Car all on-street parking is limited to 2 hours. There are several commercial car parks within walking distance. Please DO NOT attempt to park adjacent to the arena (along Collins Street between Navigators Drive and Harbour Esplanade).
- Road closures see page 5 for a diagram of closed roads due to the Melbourne Marathon.

<u>Arrival and Registration</u>: All competitors are to check in at Registration and collect a Race Bib and pins, along with control descriptions. Race bibs must be worn at all times whilst competing. These are printed on Pretex, and will be a great commemoration of your participation in the first ever Melbourne City Race!

There will be a Bag Zone adjacent to Registration. Please do not leave valuables; the organisers take no responsibility for any items lost or damaged. If wet, please provide your own bag cover and/or groundsheet.

Club flags: our permit has been issued under stringent conditions; NO infrastructure is to be pegged or staked into the ground, or attached in any way to trees. Any flags erected must be free standing. The arena is very small and sloping so <u>no club tents please</u>.

<u>Enter on the Day</u>: if you did not pre-enter online, you will need to pay at Registration. Fees are \$18 for adults and \$9 for juniors (under 21). Please note we do not have credit card facilities; pay by cash or bank transfer.

<u>First time</u>? if you would like some assistance, please let us know at Registration and we'll provide some instructions to get you underway.



<u>Electronic timing</u>: If you don't have a Sportident timing device (SI stick), you can collect one at Registration. There is no charge, unless the stick is lost or damaged. You may also borrow a compass.

SI Air will be enabled. You will need to bring your own SIAC stick as we don't have any to lend. However, we do have them for sale at the event or beforehand, for \$105.

<u>Start</u>: the Start is a 120 m walk from the arena. Please cross Collins Street at the traffic lights and obey traffic signals. Follow pink streamers.

At the Start, you will need to Clear and Check your Sportident stick. An official will assist you if required. Join the queue for your course. Starts are at 1 minute intervals. When called to the Start line, collect your map, then punch the Start control, which will be on a trestle. Your race time begins when you punch.

The Start triangle is immediately in front of the map table. There will only be one punch.

<u>Finish</u>: adjacent to the arena. After punching the finish control, go immediately to the Download table to have your time recorded. If you borrowed a Sportident stick and/or compass, please return them here.

All competitors MUST download, regardless of whether you completed the course or not. Otherwise we will assume you are missing, and may mount a search for you.

Your result will be displayed instantly on our Live Results screens, so you can check out how you did and keep an eye on your competitors!

<u>Presentations</u>: will be held at approx 12 noon. Prizes will be awarded to the first three Male and Female placegetters on each course. The winners also receive one free entry to a 2019 Sprint Into Spring race.

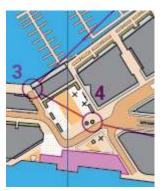
Two special prizes, value \$50 each, will be awarded to the best new male and female Junior. To qualify, you must be aged 16 years or less, and be new or in your first year of orienteering. If you are eligible, please tell

us at Registration. The winners may be on any course, and will be decided from their result relative to the course winner's result. This prize has been donated by Yarra Valley Vans, and we thank them for their support and encouragement of Juniors.

We also have some fab, fun prizes to give away. To be in our random draw, you must have entered online.

<u>On the Course</u>: your pre-marked map will show a set of numbered control circles, joined by a line. You must navigate to each control in numerical order, before returning to the Finish. The route you take to get to each control is up to you – but you must not go Out of Bounds. The map indicates Out of Bounds areas in several different ways – see page 4.

The controls are small red plastic units with a hole at one end. They are secured to a fixed object such as a fence, tree, light pole etc. There is an orange and white marker flag with the control.



Each control has a two digit number on the top, which corresponds to the numbers listed in the Control Descriptions. These are printed on the maps, and are also available on loose paper to be carried with you.



When you arrive at the control, check that its number matches the number you are looking for. If you punch the wrong control, you will be recorded as a "Mispunch" and not receive a race time. If you punch all your controls in the correct order, but punch one or more additional controls in error, you will be recorded as "OK" and your time will be valid.

To record your time, insert your Sportident stick into the hole. You will hear a "beep" and the control will flash. Note that the cables used to secure controls may require you to hold the stick firmly in place until the control beeps. If using a SIAC proximity stick, you only need to wave the stick over the control and check that your stick beeps.

There will only be one control at each location. Please wait your turn, and do not elbow or jostle other competitors out of the way. After punching, move away quickly to allow others access to the control.

Water: there is drinking water outside the toilets, on Harbour Esplanade, and also on the way to the Start. You may encounter water fountains on the course, however they are not mapped. Organisers will not be providing water on courses, so please carry your own if required.

<u>Safety and Fair Play</u>: The Melbourne City Race is being held in a public area. You will be on roads and paths that are being used by members of the public. No roads or paths will be closed for the event, and all traffic signals will operate as normal. You must obey road rules, eg do not cross against red lights. Routes have been selected to minimise crossing of busy roads; but remember that this is an urban race, and all competitors are subject to "real world" conditions. Our future use of public areas for similar races depends on your safe and fair behaviour.

Areas marked as Out of Bounds on the map, will NOT be taped off. However, any competitor entering or crossing an Out of Bounds area will be disqualified. Please see page 4 for more on Out of Bounds and Fair Play.

Legend: please check the Legend on page 4, as some features may be unfamiliar (eg tram lines).

LEGEND

	Contour (every 5m)		
	Index contour (every 25m)		
$\overline{}$	Form line (shows shape between contours)	\bigcirc	Impassable marsh
	Impassable water		Indistinct marsh
	Poles in water		Steps / stairs
	Building (impassable)		Tram lines
	Canopy (passable)		Underpass / tunnel
	Paved area (light traffic)		Bridge
	Paved area with scattered trees	-, , , ,	Crossable fence
	Paved area (heavy traffic)	<i></i>	Uncrossable fence
	Onen land (on mood)	- -	Passable wall
	Open land (eg grass)		Impassable wall
··· ···	Open land with scattered trees	۰.	Prominent trees
	Rough open land (eg dirt / chipbark)	o	Memorial / monument
	Rough open land with scattered trees	+	High tower
	Open treed area (fast running)	∘ ×	Other prominent man-made items
	Denser trees / bushes		Small knolls (highpoints)
	Area forbidden to access (eg gardens)	\triangleright	Start
	Construction site (forbidden access)		-
	Area out of bounds	\bigcirc	Finish

OUT OF BOUNDS/FAIR PLAY



The following map sample shows some Out of Bounds areas:

Dark grey = buildings, cannot be entered

Olive green = permanently out of bounds (usually a garden or vegetated area)

Heavy black line = obstacle which cannot be crossed (high wall or fence)

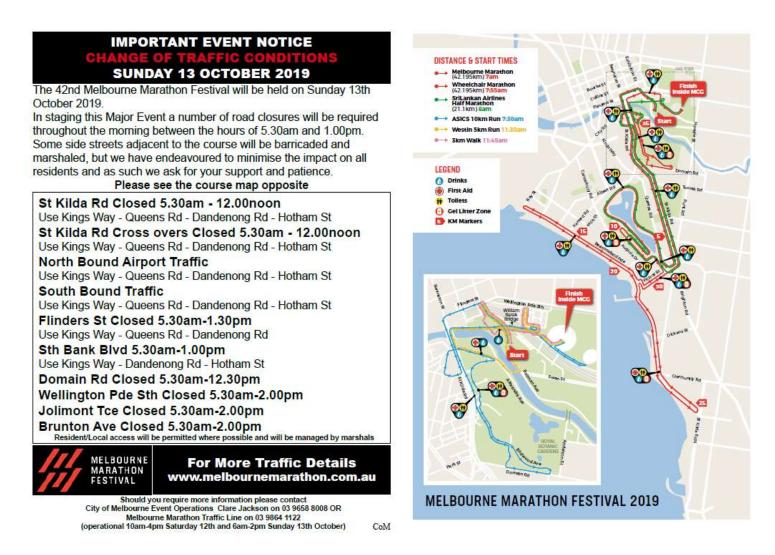
Solid pink = temporary out of bounds, eg construction zone

Cross hatched pink = temporary out of bounds, eg unsafe area such as a busy road or bridge

More information

ROAD CLOSURES

Please note the following road closures on Sunday morning, due to the Melbourne Marathon.



Dandenong Ranges Orienteering Club would like to thank City of Melbourne, Yarra Valley Vans, Orienteering Victoria, and Orienteering Australia/Sports Australia.

And in particular, the following individuals for their generous provision of time and effort:

- Peter Dalwood mapping
- Pam King field checking
- Jayne Sales course planning
- James Robertson course planning support

Want more?

Our Sprint Into Spring series continues throughout October and November 2019.

Park Street orienteering is on four nights a week, October to March.





DRIENTEERING www.melbournecityrace.com.au