



Melbourne City Race Map Legend

Contour (every 5m)		
Index contour (every 25m)		
Form line (shows shape between contours)		Impassable marsh
Impassable water		Indistinct marsh
Poles in water	(11111111111111111111111111111111111111	Steps / stairs
Building (impassable)		Tram lines
Canopy (passable)		Underpass / tunnel
Paved area (light traffic)	===	Bridge
Paved area with scattered trees	-/-/-	Crossable fence
Paved area (heavy traffic)	,,,,,,,	Uncrossable fence
Open land (eg grass)		Passable wall
On an love devictor and toward		Impassable wall
Open land with scattered trees	0 •	Prominent trees
Rough open land (eg dirt / chipbark)	0	Memorial / monument
Rough open land with scattered trees	+	High tower
Open treed area (fast running)	o ×	Other prominent man-made items
Denser trees / bushes		Small knolls (highpoints)
Area forbidden to access (eg gardens)		Start
Construction site (forbidden access)		Finish
Area out of bounds		rinisii