






Scheyville		
Division 4	3.5 km	60 m
		Start: E edge of paved area
1	125	E outside corner of paved area
2	135	Termite mound, 0.4m high
3	120	Depression
4	136	N side of ruin
5	134	S side of man made item
6	110	W outside corner of paved area, 7m by 3m
7	132	SE outside corner of W paved area
8	141	Between earth walls
9	129	Man made item
10	139	W end of ditch
Navigate 140 m to finish		

Scheyville		
Division 5	3.2 km	40 m
		Start: E edge of paved area
1	131	N outside corner of NW paved area, 5m by 3m
2	102	SW outside corner of ruin
3	136	N side of ruin
4	140	W edge of vegetation boundary
5	137	Termite mound, 0.4m high
6	110	W outside corner of paved area, 7m by 3m
7	145	Man made item
8	142	S side of pond
9	139	W end of ditch
Navigate 140 m to finish		

Scheyville		
Very Easy	1.5 km	25 m
		Start: E edge of paved area
Follow pink tapes to the first control		
1	101	NW end of path
2	103	Path crossing
3	104	Path junction
4	105	Path junction
5	106	SE end of ruined fence
6	107	Path junction
7	108	Path junction
8	109	Path and road junction
Navigate 190 m to finish		

Scheyville		
Division 6	2.7 km	35 m
		Start: E edge of paved area
1	111	N end of paved area, 16m by 7m
2	102	SW outside corner of ruin
3	144	NW side of termite mound, 0.5m high
4	140	W edge of vegetation boundary
5	137	Termite mound, 0.4m high
6	125	E outside corner of paved area
7	142	S side of pond
8	139	W end of ditch
Navigate 140 m to finish		

Scheyville		
Easy	2.2 km	35 m
		Start: E edge of paved area
1	111	N end of paved area, 16m by 7m
2	149	E man made item
3	146	E side of water tank
4	140	W edge of vegetation boundary
5	147	E termite mound, 0.4m high
6	106	SE end of ruined fence
7	108	Path junction
8	109	Path and road junction
Navigate 190 m to finish		